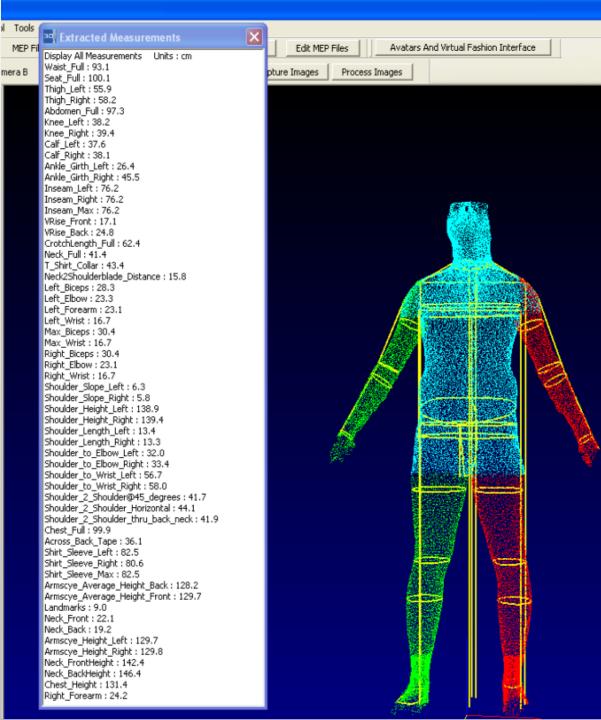
Avatars and Motion Capture for Virtual Fit Fashion

Andrew Brownridge

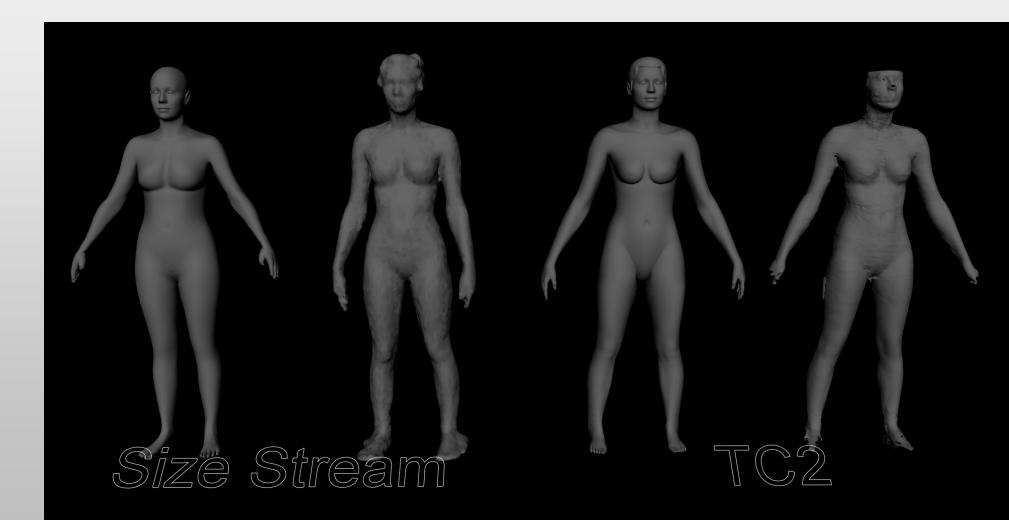
Anthony Bukowski

Body Scanning

- Infrared depth sensing
- Takes less than 10 seconds
- Produces point cloud data
- List of body measurements
- Used for
 - Body shape analysis
 - Clothing size standards
 - Product development
 - Made-to-measure clothing
- Scaled pre-made avatars

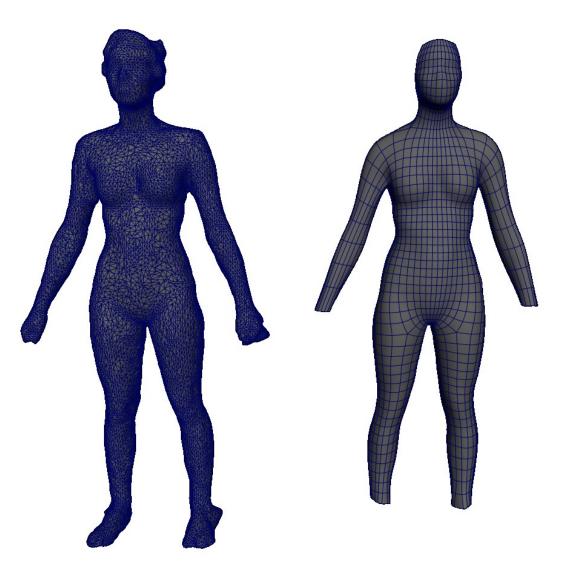


Accuracy of Representation



Topology for Animation

- Anatomy of 3D polygonal models
 - Vertices
 - Edges
 - Faces
- Define the deformation when animating
- Reconstruction of point cloud data is noisy and unusable
- Retopology tools available
- Use scan data as 'live object'
- Enables control over topology whilst being true to surface capture



Body Texturing

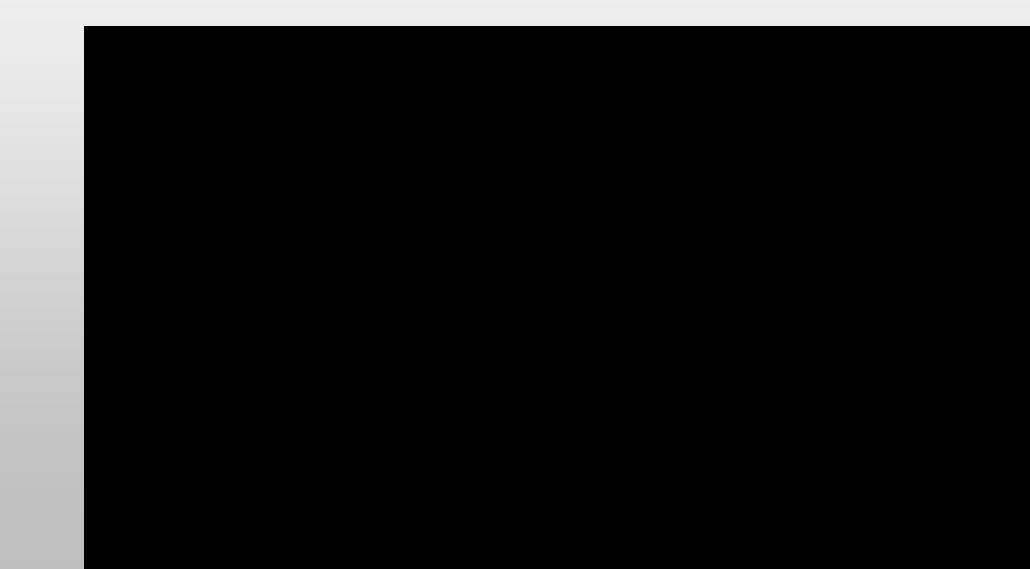




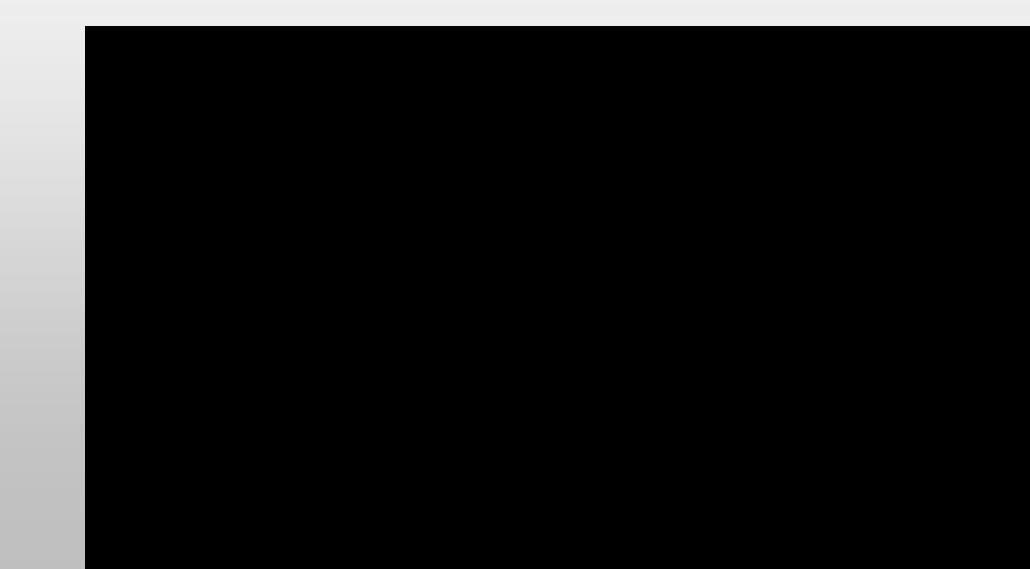
Cloth Texturing



Cloth Simulation

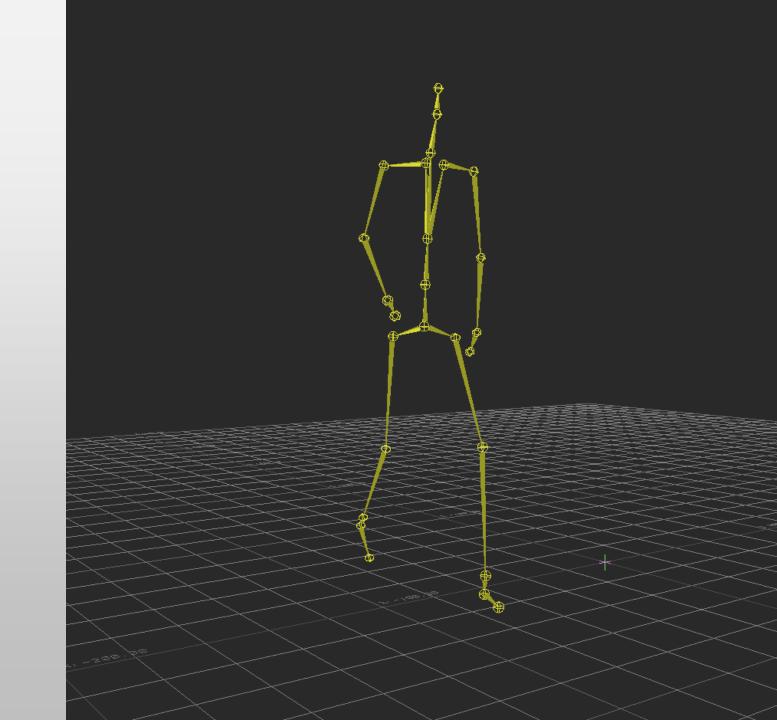


Rendered Output



Motion Capture

- Many different forms
 - Inertial
 - Optical
 - Markerless
- Real-time visualisation
- Store for later application
- Personalised animation
 - Combine with avatar
 - Apply cloth simulation
 - Virtual-fit
- Animated fashion shows
 - Global audience
- VR experience



Virtual Fit Technology

- Successes.
- Limitations.
- Possibilities.
- Future.



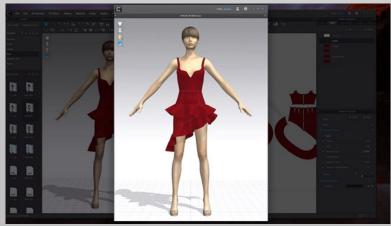












Boundless thinking inspired by the digital revolution.



Limited by technology then, limited by technology now.



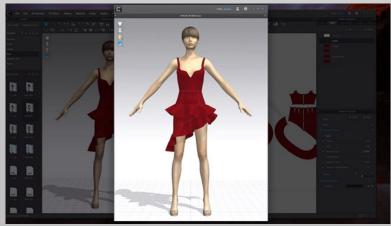












What about new tech?

- Previously driven to improve service, reduce returns, provide wow-factor.
- Half-way-house between online and in-store.
- What if we look to a different industry to provide the technology for the future of virtual-fit?

What if?



What if?



Not if, or how, but when...

- Some complications cloth simulation, uncanny valley.
- Huge advantages closer replication of the shopping experience.
- Advantages for individuals who may struggle with disabilities or mental health.
- Businesses and designers can get straight to the consumer with ease.
- Potential higher spend micro transaction effect.