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Evaluating the Joint Information Systems Committee's Information

Environment - the EDNER and EDNER+ projects

Professor Peter Brophy

Director

CERLIM (the Centre for Research in Library and Information Management)

Manchester Metropolitan University, UK

Email: p.brophy@mmu.ac.uk

Abstract

Since early 2000 the EDNER project has been investigating the impacts of

the development of the JISC Information Environment (IE) with particular

reference to learning and teaching in higher education.

The consortium, led by CERLIM (the Centre for Research in Library and

Information Management) at the Manchester Metropolitan University,

partnered by CSALT (the Centre for Studies in Advanced Learning

Technologies) at Lancaster University, has brought to bear perspectives

from both information management and educational research. Using a wide

range of methodologies the team has explored the outcomes of a large

number of projects funded by the JISC, as well as examining the

architecture and rollout of the Information Environment itself. During 2003

to 2004 the scope of the evaluation has been broadened to include all of

the JISC development activity in the information environment area and has

been extended to the further education sector: this is known as EDNER+.

- 1 -

In this paper the Director of the project reports on some of the findings of this work concerning the use of the JISC information environment by students, seeking to place this within a broader context by considering how information environments are related to the working environments of their users.

Introduction

The Joint Information Systems Committee (JISC) works with UK higher and further education (HE and FE) institutions by providing guidance and advice; by funding development programmes in relevant information and communications technology (ICT) applications which support learning, teaching, research and administration; and by providing network and data services to these communities. JISC is also a strategic advisory committee working on behalf of the funding bodies for higher and further education in England, Scotland, Wales and Northern Ireland.

In 1999 funding was made available over three years to improve JISC services with particular emphasis on learning and teaching, and a call for proposals was issued in JISC Circular 5/99 (JISC, 1999) for projects to develop what was then known as Distributed National Electronic Resource (DNER). The DNER was described as:

a managed environment for accessing quality assured information resources on the Internet which are available from many sources.

These resources include scholarly journals, monographs, textbooks, abstracts, manuscripts, maps, music scores, still images, geospatial

images and other kinds of vector and numeric data, as well as moving picture and sound collections (JISC, 1999)

The major foci of this call for proposals were 1) the implementation and development of the DNER itself, 2) enhancements to JISC services to make them more appropriate for learning and teaching, and 3) evaluation studies relating to the first two themes. Projects funded to develop the DNER have been described by Ingram and Grout (2002). The EDNER Project (Formative Evaluation of the DNER, http://www.cerlim.ac.uk/edner) was funded to undertake ongoing evaluation of the developing DNER over the full three years of the JISC 5/99 Learning & Teaching and Infrastructure Programme period i.e. from 2000 to 2003. Since its successful completion in 2003 it was awarded a one year extension until July 2004 (EDNER+). The EDNER and EDNER+ Projects have been led by the Centre for Research in Library & Information Management (CERLIM) at the Manchester Metropolitan University with the Centre for Studies in Advanced Learning Technologies (CSALT) at Lancaster University as a partner. This paper reports on some of the work from both the EDNER and EDNER+ Projects.

Methodologies

Because of its nature as a wide ranging formative evaluation,

EDNER/EDNER+ has used a wide range of methodologies. Part of the

challenge of this kind of investigation has been to manage this mix so as to

produce coherent findings. Among the methods used have been:

- before any kind of evaluation space. It rapidly became apparent that before any kind of evaluative activity could be started we needed to define what exactly was meant by the 'Distributed National Electronic Resource'. In particular, we needed to characterise the ways in which stakeholders anticipated that a 'resource' would impact upon the practice of teaching and the experience of learning. As the concept changed from a 'national resource' to a shared 'Information Environment' we needed to revisit the understanding we had developed. Here, the question was, in what ways does an information environment interact with, engage with, influence and produce change within a learning and teaching space?
- Engagement with the individual projects and with project clusters. We needed to understand 'what made the project tick' and, since we wanted also to influence projects, we wanted to challenge them to surface hidden assumptions. A particularly important workshop, led by CSALT, involved an exercise in surfacing 'implicit theories of change'. In other words we sought to help project teams to face the question of how they assumed changed learning would occur as a result of their project. An alarming number of answers seemed to indicate that there was a widespread assumption that 'improving access' would of itself lead to purposive change. We challenged that assumption.
- Exploration of the information and learning environments of two
 higher education institutions in depth. We wanted to dig beneath the
 surface and find out, for example, how JISC services and projects
 surfaced within institutions. We discovered, to again give an example,
 that descriptions of services within university web sites were very

varied, with particularly confused examples in departmental and individual sites. Libraries, it may be noted, provided the best-structured web sites for accessing information resources – a finding that should come as no surprise but perhaps may be greeted by professionals with some relief!

- We undertook targeted surveys of key stakeholders. These ranged from interviews with vice chancellors and principals, with university and college librarians and with subject librarians to questionnaires distributed to various groups of users.
- In-depth experiments were undertaken with groups of undergraduate students, in each case occupying two full days of work, for which the students were paid. This part of EDNER/EDNER+ is described more fully later in this paper.
- We worked with projects to make an assessment of the initial take-up
 and use of their products. Here we identified some of the key factors
 inhibiting use, many of which had little or nothing to do with the
 product/service itself but could be as simple as the lack of online
 access within the classroom or as complex as finding ways of
 motivating lecturers to modify the curriculum.
- We undertook documentary and expert analysis in order to identify
 the validity of assumptions and designs. This was particularly
 relevant to the analysis of the JISC Information Architecture, which
 underlies the IE, and which models the complex interactions between
 IE component systems.

Results

The EDNER and EDNER+ projects have produced a wealth of reports.

Initially many of these were treated as confidential to the JISC, not least because they contained insights gleaned in confidential discussions with projects. However, public versions of virtually all the reports are now available and can be downloaded from the project web site at http://www.cerlim.ac.uk/projects/iee/index.php

In this paper the concentration is on the analysis of student searching behaviour using a quality attributes methodology. This is described below.

Exploring student searching behaviour

In order to understand better the interaction between students and DNER resources, EDNER carried out some detailed testing of information searching. Using a small group of approximately 40 undergraduate students, the project explored information seeking behaviour with unstructured and structured searches - in the former the students were simply asked to find information on 'x', while in the latter they were asked to use a particular DNER service cluster to find information. A quality attributes approach was used to guide their assessments (Brophy 2001 – see also below). As with other studies (e.g. Zipf (1949), Cmor and Lippold (2001)) it was found that students minimize effort by turning first to Internet search engines, of which by far the most commonly-used was Google, and often appear to engage in 'satisficing' behaviour i.e. they find that readilyavailable information resources, while incomplete and often of doubtful quality, are 'good enough'. This suggests that a challenge for higher and further education will be to ensure that the value of quality-assured resources is appreciated. There are implications also for libraries' work on

information skills and information literacy. Further there are questions about how 'quality assurance' is defined and operationalised in this context – again these are further elaborated below. The student behaviour monitoring exercise was repeated within EDNER+ in relation to the broad JISC Information Environment, although the results of that part of the work are still being analysed.

We were interested in this exercise in the 'quality' of services as judged by a group of their primary users, but we wanted to go beyond a simple approach which would rate services either by overall user satisfaction or by the kind of measures used in information retrieval systems (e.g. recall and precision) which tell us little about the user experience. Having been interested in the approach advocated by Garvin (1984, 1987) for some time, we determined to use an adapted quality attributes methodology. The idea behind this is to try to break 'quality' down into different aspects, as perceived by users.

Garvin's methodology has been used by others, notably by Abels, White and Hahn (1997) in assessing web sites. The table below provides a comparison of Garvin's original formulation with that we adopted (Brophy (1998); Griffiths and Brophy (2002); Griffiths (2003)) and that of Abels, White and Hahn.

GARVIN	BROPHY and	ABELS et al.		
	GRIFFITHS			
<u>Performance</u> , the	<u>Performance</u> ,	<u>Performance</u> based		
primary purpose of	concerned with	on use, including		
the product or	establishing	ease of use, and		
service and how well	confirmation that a	content.		
it is achieving that	service meets its			
primary purpose.	most basic purpose,			
	such as making key			
	information sources			
	available on demand.			
<u>Features</u> , secondary	Features: aspects of	<u>Features</u> such as		
characteristics which	the service which	links to other sites		
add to the service or	appeal to users but	which might better		
product without	are beyond the	answer a particular		
being of its essence.	essential core	question.		
	performance			
	attributes.			
Reliability, the	Reliability, which for	Reliability, including		
consistency of the	information services	both availability and		
product or service's	would include	currency/accuracy of		
performance in use.	availability of the	information provided.		
	service. Such			
	problems as broken			
	Web links, lack of			
	reliability and			
	slowness in speed of			
	response would be			
	measured as part of			
	this attribute.			

GARVIN	BROPHY and	ABELS et al.		
	GRIFFITHS			
Conformance,	Conformance:	(Not defined)		
whether or not the	whether the service			
product or service	meets the agreed			
meets the agreed	standard, including			
standard, which may	conformance			
be internally or	questions around the			
externally generated.	utilisation of			
	standards and			
	protocols such as			
	XML, RDF, Dublin			
	Core, OAI, Z39.50			
	etc.			
<u>Durability</u> , the	<u>Durability</u> , related to	(Not defined)		
amount of use the	the sustainability of			
product or service	the information or			
can provide before it	library service over a			
deteriorates to a	period of time.			
point where it needs				
replacement.				
	Currency of	(Treated as part of		
	information, that is,	"Reliability")		
	how up to date the			
	information provided			
	is when it is			
	retrieved.			

GARVIN	BROPHY and	ABELS et al.		
	GRIFFITHS			
Serviceability, how	Serviceability, which	Serviceability		
easy it is to repair a	may translate to the	concerned with the		
product or correct a	level of help	handling of		
service when it goes	available to users	complaints and		
wrong, including the	during, for example,	conflicts, with the		
level of	information retrieval,	aim of creating a		
inconvenience	or otherwise at the	happy and satisfied		
experienced by the	point of need. The	customer.		
customer.	availability of			
	instructions and			
	prompts throughout			
	an online service,			
	context sensitive			
	help and the			
	usefulness of that			
	help could be			
	measured in order to			
	assess performance			
	under this attribute.			
<u>Aesthetics</u> , the	<u>Aesthetics</u> and	<u>Aesthetics</u> ,		
appearance of the	Image, related to the	concerned with		
product or service.	appearance and	visual attractiveness		
	attractiveness of the			
	service in the			
	judgement of the			
	user.			

GARVIN	BROPHY and	ABELS et al.		
	GRIFFITHS			
<u>Perceived quality</u> , in	Perceived Quality:	Reputation, related		
essence the	the user's view of	to past experiences		
reputation of the	the service as a	of the site.		
product or service	whole and the			
among the	information retrieved			
population,	from it. It may be			
especially those with	useful to measure			
whom the potential	perceptions both			
customer comes into	before and after a			
contact.	service is used.			
	<u>Usability</u> , which is	Structure, which is		
	particularly relevant	concerned with how		
	to electronic services	information is		
	and includes issues	structured within the		
	of accessibility for	web site's		
	those with a	presentation.		
	disability.			
		Storage capability,		
		which is concerned		
		with whether all		
		required information		
		can be stored in		
		order to answer		
		queries which may,		
		for example, require		
		an historical analysis.		

GARVIN	BROPHY and	ABELS et al.
	GRIFFITHS	
		Security and system
		integrity, including
		the handling of
		payment (e.g. credit
		card) data.
		<u>Trust</u> , whether users
		are wiling to disclose
		personal information.
		Closely linked to
		"Security and system
		integrity".
		<u>Responsiveness</u> ,
		which includes
		courtesy and
		willingness to be
		flexible (for example
		with a cancelled
		order).
		<u>Product/service</u>
		differentiation and
		customization, which
		asks what is unique
		about this particular
		web site, not least to
		differentiate it from
		its competitors.

GARVIN	BROPHY and	ABELS et al.			
	GRIFFITHS				
		Web store policies,			
		which relates to the			
		customer-orientation			
		of policies and might			
		involve a comparison			
		with a high street			
		store.			
		<u>Assurance</u> ,			
		concerned with the			
		creation of good			
		customer			
		experiences through			
		the knowledgability			
		and courtesy of staff.			
		Empathy, which may			
		be expressed			
		through the			
		availability of			
		individualised			
		personal attention.			

The relationship of these approaches to other methods of assessing quality in library and information services has been addressed elsewhere (Brophy, 2004).

In the exercises with students we used eight attributes:

- Performance
- Features

- Reliability
- Currency
- Serviceability
- Aesthetics
- Perceived quality
- Usability

Conformance and durability were not tested as they would be outwith the experience and competence of end users to judge.

We reported on our findings from the first iteration of this exercise (related to the 5/99 projects with three control services) in 2002 (Brophy, Fisher, Griffiths and Markland, 2002); at the time of writing this paper a second, similar exercise (related to the IE) was still being analysed.

The full results of this work can be accessed in the report referred to above, but here we present a sample of two results to illustrate our findings and the kinds of conclusions (or inferences) that might be drawn from them.

	Cluster A	Cluster B	Cluster C	Cluster D	Cluster E	Cluster F	Google	BBC Online	OPACUniversity
Performanc e	92	56	100	80	40	89	93	100	52
Aesthetics	80	40	96	62	56	89	82	85	67
Overall Satisfactio n	88	32	96	58	29	73	89	96	63

Table 1: Students' assessment of the quality of services (n=27)

Table 1 shows the mean rating given to each of the tested services by the students for the two attributes 'performance' and 'aesthetics', together with the mean overall rating. While there is a clear correlation between the results for each service there are some interesting differences. Cluster B, for example, was given a low overall rating of 32%, but scored 56% for performance i.e. its ability to retrieve items. Cluster E had a similar overall rating but its aesthetics and performance scores were reversed. Cluster F scored highly for both performance and aesthetics, but its lower overall satisfaction rating suggests other factors were not so highly rated.

We noted that, of the control services, both Google and BBC Online scored highly for all attributes. The University OPAC was somewhat less highly rated.

Conclusions

The use of quality attributes approaches can provide clues as to what it is about a service which is creating dissatisfaction among the users. Coupled with other findings about satisficing behaviours, the findings are suggestive of some of the key areas which need to be given attention. They also support a finding from this and other work in EDNER/EDNER+, namely that to students the Internet search engines in general and Google in particular represent a benchmark of 'good'. Having found that use of bibliographic services is uniformly low among undergraduate students, and that the use of OPACs is variable, we conclude that IE service developers will have to work very hard to produce services which gain acceptance among this group of users. Since the IE includes further education students among its target user groups, it will be critical to address the full range of attributes

against the needs of this, as well as the higher education group, in future service design.

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